

SWEEPS 2018 CALENDAR

January		
5	Putts	Strokes on the green No handicap
12	Better nine	After play, choose front or back 9 ½ handicap
19	Mutt & Jeff	5 longest & 4 shortest holes ½ handicap
26	First and Last	First 4 holes & last 5 holes (in order as played) ½ handicap Board Meeting
February (Ringer #1 start)		
2	Long Johns	9 longest holes ½ handicap
9	Love Your Partner	On each 9, partner can 'redo' 1 drive and 1 putt for other partner Full handicap
16	3 Blind Mice	Throw out any 3 worst holes ½ handicap
23	2 Hole Throw Out	Throw out worst hole on front nine & worst hole on back nine Full handicap
March		
2	Criers	Take 2 holes back to par (1 on front nine & 1 on back nine) Full handicap
9	Teeny Boppers	9 shortest holes ½ handicap Board Meeting
16	Field Shots	Track putts (shots on green) and subtract from total gross score ½ handicap
23	Best Ball Partner	Handicap pops are marked on scorecards (total pops = handicap) After play, determine best net score of partners hole by hole using pops. One low net score per team. General Membership Meeting 8:00 am Shotgun Start
30	Best Any 9 Holes	After play, choose any 9 best holes ½ handicap
April		
6	Bargain Day	2 free pars (take 1 hole on front nine & 1 on back nine back to par) Full handicap
13	2 Person Alternate Shot	(Partners). One player tees off on first hole. Player #2 hits from where first player's ball lands. Play alternates between players until hole is completed. Players alternate teeing off regardless of who completed previous hole
20	Beauty & The Beast	Subtract 1 best & 1 worst holes for each nine played (discard 4 holes) Full handicap
27	Play the Middle	Holes 5 thru 13 (in order as played) ½ handicap

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May		
4	Club Championship	Day 1 of two-day tourney; total low gross for two days Board Meeting
11	Club Championship	Day 2 of two-day tourney; must play both days
18	Putts	Strokes on the green No handicap
25	Gene Pearl Memorial Tourney, Best Ball Partner	Handicap pops are marked on scorecards (total pops= handicap) After play, determine best net score of partners hole by hole using pops. One low net score per team.
June (Ringer #1 completed)		
1	3, 6, 9	Discard holes 3, 6, 9 on front & back. ½ handicap
8	Partner Relay	After play, choose front 9 for one partner and back nine for other partner ½ handicap for each partner General Membership Meeting 8:00 am Shotgun Start
15	Long Johns	9 longest holes ½ handicap
22	Consecutive 3	Before play, circle 3 consecutive holes (in order as played) to subtract from final score Full handicap
29	One Bad Hole	Throw out worst hole Full handicap
July (Ringer #2 start)		
6	Criss Cross	Better hole 1 or 10, 2 or 11, etc. ½ handicap
13	Gross / Net	Gross & Net Scores
20	Criers	Take 2 holes back to par (1 on front nine & 1 on back nine) Full handicap
27	ONWGC Mixer Bargain Day	2 free pars (take 1 hole on front nine & 1 on back nine back to par) Full handicap
August		
3	President's Cup	Day 1 of two-day tourney; total low net for two days
10	President's Cup	Day 2 of two-day tourney; must play both days
17	2 Hole Throw Out	Throw out worst hole on front nine & worst hole on back nine Full handicap
24	Mutt & Jeff	5 longest & 4 shortest holes ½ handicap
31	3 Clubs & a Putter	Carry only 3 clubs & a putter to play Full handicap

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September		
7	Even Holes	Front nine: 2, 4, 6, 8 and back nine: 1, 3, 5, 7, 9 (i.e., every other hole starting with #2 on front nine) ½ handicap
14	Beauty & the Beast	Subtract 1 best & 1 worst holes for each nine played (discard 4 holes) Full handicap Board Meeting
21	Play Away	To Be Announced
28	N.E.T.	Holes starting with N, E, & T (e.g., two, three, eight, nine, ten, etc.) ½ handicap
October		
5	Gross / Net	Gross & Net Scores General Membership Meeting 8:00 am Shotgun Start
12	First and Last	First 4 holes & last 5 holes (in order as played) ½ handicap
19	Halloween Eclectic	Day 1 of two-day tourney; better score for each hole, full handicap
26	Halloween Eclectic	Day 2 of two-day tourney; may play one or both days
November (Ringer #2 completed)		
2	Field Shots	Track putts (shots on green) and subtract from total gross score ½ handicap
9	Best Any 9 Holes	After play, choose any 9 best holes ½ handicap 8 am Shotgun Start; Board Meeting
16	Pass the Turkey	Team Play – Each golfer plays her own ball. Golfers take turns playing a colored “turkey” ball, consecutively, for 18 holes. After each hole, add together scores from player with the “turkey” ball and player with the lowest score. If “turkey” ball is lost, team is disqualified.
23	No Play	Happy Thanksgiving
30	Eenie Meenie	Circle and total 5 best par 3 holes and 4 best par 4 holes ½ handicap
December		
7	Odd Holes	Front nine: 1, 3, 5, 7, 9 and back nine: 2, 4, 6, 8, (ie., every other hole starting with #1 on front nine) ½ handicap
14	Ace-of-Aces Tourney	Low gross & low net
21	Bargain Day	2 free pars (take 1 hole on front nine & 1 on back nine back to par) Full handicap
28	Low Gross & Net	